

Terms and Conditions for Member Gaming Promotions

1. Eligibility **1.1.** The Member Gaming Promotions, including Roll to Riches, Call It Cash, Flip the Bird and Spin and Score collectively referred to as the “Promotion”, are open to current Club Musgrave members only. **1.2.** To be eligible to enter, members must be actively playing a gaming machine at Club Musgrave at the time of the draw. **1.3.** Members must turn over a minimum of \$20 on one gaming machine during the relevant promotional period to receive entry into the virtual draw. **1.4.** Members must have their membership card inserted or correctly linked to their gaming machine play for their turnover to be recorded. **1.5.** Members who are excluded from gaming, self-excluded, prohibited from entering the gaming area, or otherwise restricted under venue policy or applicable legislation are not eligible to enter. **1.6.** Staff, management, contractors and any other persons excluded under Club Musgrave policy or applicable legislation are not eligible to participate.

2. Promotion Period **2.1.** The Promotion commences on Monday 4 May and will continue until otherwise determined by Club Musgrave. **2.2.** Promotional draws will be conducted during the advertised promotional times for each individual promotion. **2.3.** Club Musgrave reserves the right to amend, suspend, cancel or withdraw the Promotion at any time, subject to applicable laws and regulatory requirements.

3. How to Enter **3.1.** Members must turn over a minimum of \$20 on one gaming machine during the relevant promotional period. **3.2.** Entry is recorded through the venue’s gaming system and is subject to the member’s card being inserted correctly. **3.3.** Members must be actively playing a gaming machine at the time of the draw to be eligible to be selected. **3.4.** Each eligible member may only be drawn once per promotional session. **3.5.** If a member who has already been drawn during the same promotional session is selected again, Club Musgrave reserves the right to conduct a redraw. **3.6.** Entries are not transferable.

4. Promotion Schedule **4.1.** Roll to Riches will be conducted during the following times: Monday: 12:30pm – 1:30pm, Wednesday: 3:30pm – 4:30pm, Friday: 5:30pm – 6:30pm, Saturday: 12:30pm – 1:30pm, Sunday: 3:30pm – 4:30pm **4.2.** Call It Cash will be conducted during the following times: Monday: 3:30pm – 4:30pm, Tuesday: 5:30pm – 6:30pm, Wednesday: 12:30pm – 1:30pm, Thursday: 5:30pm – 6:30pm, Friday: 3:30pm – 4:30pm **4.3.** Flip the Bird will be conducted during the following times: Tuesday: 12:30pm – 1:30pm, Wednesday: 5:30pm – 6:30pm, Thursday: 3:30pm – 4:30pm, Friday: 12:30pm – 1:30pm, Saturday: 5:30pm – 6:30pm, Sunday: 12:30pm – 1:30pm **4.4.** Spin and Score will be conducted during the following times: Monday: 5:30pm – 6:30pm, Tuesday: 3:30pm – 4:30pm, Thursday: 12:30pm – 1:30pm, Saturday: 3:30pm – 4:30pm, Sunday: 5:30pm – 6:30pm **4.5.** For promotional sessions held between 12:30pm and 1:30pm, there will be three draws conducted within the hour. **4.6.** For promotional sessions held between 3:30pm and 4:30pm or 5:30pm and 6:30pm, there will be five draws conducted within the hour. **4.7.** Draw times within each promotional session will be determined by the gaming attendant or Club Musgrave management.

5. Prizes **5.1.** Prizes will be awarded according to the rules of the relevant promotion. **5.2.** Prizes are non-transferable and must be accepted as awarded. **5.3.** Prizes cannot be exchanged, substituted or altered unless approved by Club Musgrave management. **5.4.** All prizes are subject to verification by Club Musgrave. **5.5.** Club Musgrave reserves the right to refuse to award a prize if a member is found to be ineligible or has breached these Terms and Conditions.

6. Roll to Riches **6.1.** The selected member will roll two dice. **6.2.** The total of the two dice will be multiplied by five to determine the prize amount. **6.3.** For example, if a member rolls a 2 and a 5, the total is 7. The prize amount will be calculated as 7 x 5, resulting in a \$35 prize. **6.4.** Special prize amounts apply as follows: Double 6 = \$100, Double 1, also known as snake eyes = \$75, Any other double = \$50

7. Call It Cash **7.1.** The selected member will cut the deck of cards. **7.2.** The member must then nominate whether the gaming attendant’s card will be higher or lower than the member’s card. **7.3.** The gaming attendant will then cut the deck to reveal their card. **7.4.** If the member guesses correctly, the member will win a prize based on the value of their card as follows: Number cards 2 to 10 = card value x 10, Jack, Queen or King = \$120, Ace = \$150 **7.5.** For example, if the member guesses correctly and their card is a 3, the prize amount will be calculated as 3 x 10, resulting in a \$30 prize. **7.6.** If the member guesses incorrectly, the member will receive \$20. **7.7.** If there is a tie, the member will receive the prize as if they

had guessed correctly. **7.8.** Ace is treated as the highest card unless otherwise determined by Club Musgrave management.

8. Flip the Bird **8.1.** The selected member will flip a promotional card. **8.2.** The prize value shown on the card when it is flipped over is the prize the member will receive. **8.3.** The prize shown on the card is final, subject to verification by Club Musgrave management.

9. Spin and Score **9.1.** The selected member will spin the promotional wheel. **9.2.** The prize landed on by the wheel is the prize the member will receive. **9.3.** The jackpot starts at **\$125**. **9.4.** The jackpot will increase by \$25 each day the promotion is played until the jackpot is won. **9.5.** Once the jackpot is won, it will reset to \$125. **9.6.** If there is any dispute regarding the result of the wheel spin, the gaming attendant or Duty Manager will determine the outcome. **9.7.** Club Musgrave management's decision is final.

10. Winner Selection **10.1.** Winners will be selected through the venue's virtual draw system. **10.2.** Selected members must be present in the gaming area and actively playing a gaming machine at the time of the draw. **10.3.** If a selected member is not present, cannot be located, is not actively playing, or is found to be ineligible, Club Musgrave reserves the right to conduct a redraw. **10.4.** A member may only be drawn once per promotional session. **10.5.** If a member who has already been drawn during the same promotional session is selected again, Club Musgrave may conduct a redraw.

11. Prize Acceptance **11.1.** Winners may be required to provide valid identification, membership details and any additional information reasonably required by Club Musgrave to verify eligibility and award the prize. **11.2.** Prizes must be accepted as awarded and cannot be substituted or altered. **11.3.** If a winner is unable or unwilling to accept the prize, or is found to be ineligible, Club Musgrave reserves the right to redraw or otherwise deal with the prize at its discretion.

12. Exclusions **12.1.** Prizes cannot be exchanged for credit, substitute prizes or any other goods or services unless otherwise determined by Club Musgrave. **12.2.** Club Musgrave is not responsible for any technical issues, player tracking issues, card errors, machine faults or system faults that may affect entry into the Promotion. **12.3.** Club Musgrave reserves the right to disqualify any participant who tampers with the entry process, attempts to manipulate the Promotion, provides false information, or breaches these Terms and Conditions.

13. General Conditions **13.1.** Club Musgrave reserves the right to verify the validity of entries and participants, including proof of membership, identity, eligibility and qualifying turnover. **13.2.** Club Musgrave reserves the right to modify, suspend, cancel or withdraw the Promotion if necessary, including but not limited to circumstances beyond its control. **13.3.** Club Musgrave management's decision is final and no correspondence will be entered into. **13.4.** By participating in the Promotion, members agree to be bound by these Terms and Conditions.

14. Responsible Gambling **14.1.** Club Musgrave supports responsible gambling. **14.2.** Patrons should gamble responsibly and within their means. **14.3.** Club Musgrave reserves the right to refuse participation in the Promotion where required under responsible gambling obligations, venue policy or applicable legislation. **14.4.** Assistance is available for patrons who may be experiencing gambling harm.

15. Liability **15.1.** Club Musgrave is not responsible for any loss, damage or injury that may occur as a result of participating in the Promotion or accepting a prize, except for any liability that cannot be excluded by law. **15.2.** Club Musgrave is not responsible for any technical issues, system faults, machine faults, printing errors, administrative errors or other failures that may affect entry, draw results or prize redemption.

16. Privacy **16.1.** By participating in the Promotion, members consent to the collection, use and disclosure of their personal information by Club Musgrave for the purpose of administering the Promotion and contacting winners. **16.2.** Personal information will be handled in accordance with applicable privacy laws.

17. Governing Law **17.1.** These Terms and Conditions are governed by and construed in accordance with the laws of Queensland.

18. Contact Information **18.1.** For any questions or inquiries regarding the Promotion, please contact Club Musgrave on **(07) 5532 1277**.

